

MATTHEW BOURNE'S  
**SWAN LAKE**  
THE NEXT GENERATION

SONIC STORY

NEW/ADVENTURES

This is the '**Sonic Story**' of *Matthew Bourne's Swan Lake*.

It highlights **loud and quiet moments** from the performance and moments when the sound changes suddenly. A Sonic Story can be used by anyone who would benefit from knowing about the sound of the show in advance.

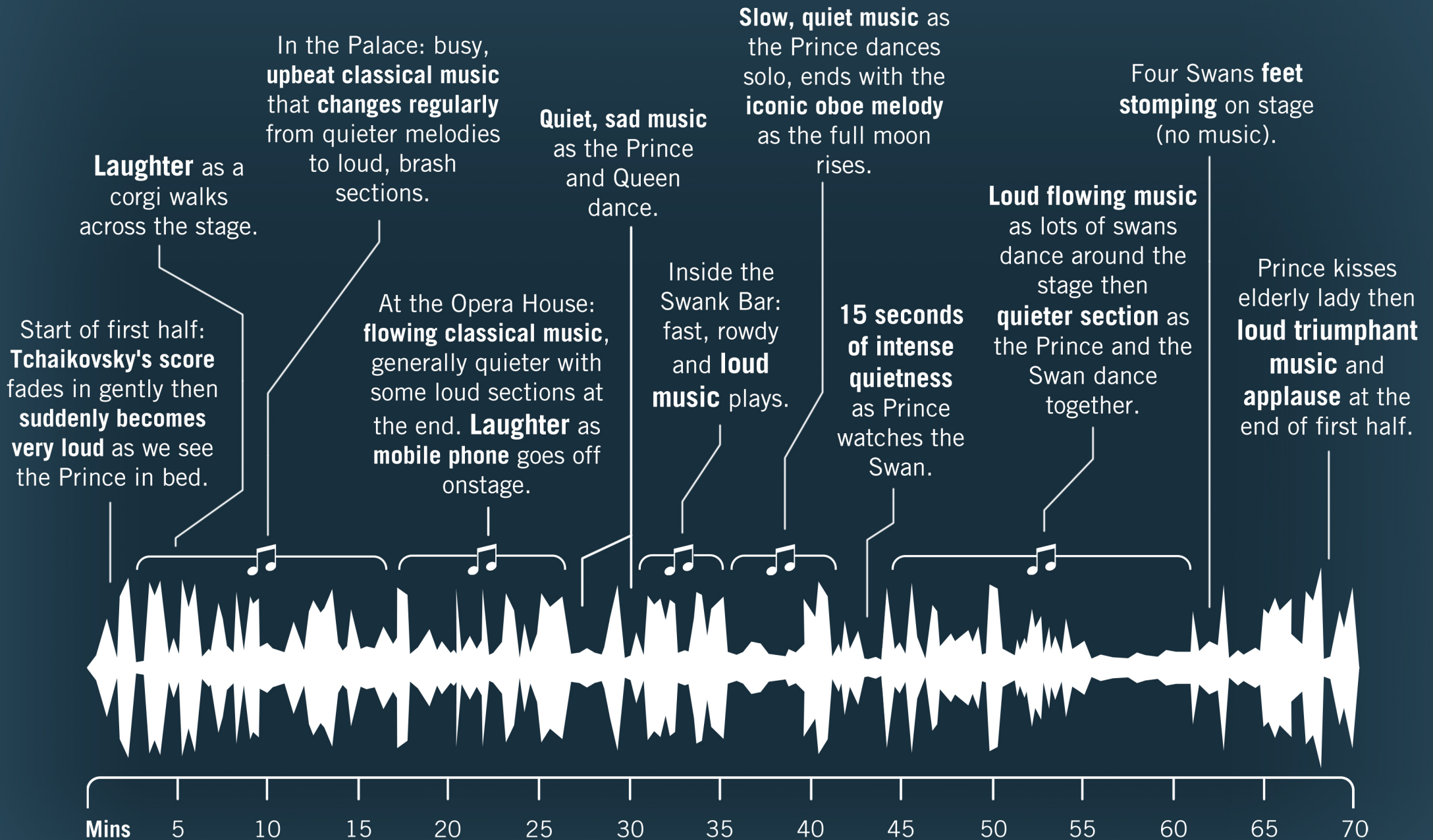
**Key information about the sounds of Swan Lake:**

- There is **loud classical music** throughout the production. In London it is performed live by an orchestra. Everywhere else it is pre-recorded.
- The production uses **Tchaikovsky's iconic score** which is played by a typical late 19th-century large orchestra including **strings, woodwinds, brass and percussion**.
- There are several **quiet moments** as well as regular **laughter** and **applause** from the audience.
- A **mobile phone rings** during the first half, this is part of the performance.
- There is a single **loud gunshot** during the second half.
- The Swans often **hiss** and **stamp** their feet.

Sonic story  
designed by  
Touretteshero  
CIC, 2024



# SONIC STORY - FIRST HALF



# SONIC STORY - SECOND HALF

